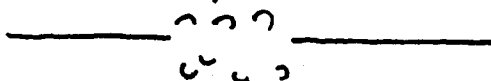
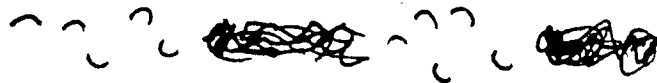


1.  $\vec{C} \vec{C}$
2. Phrase humps (contour humps)
3. med/fort
4. smooth contours to complex (rigid) constructions
5. 'running' phrase construction lines  
- a 'failed' kind of sound space
6. diatonic constructions (w/ the phrasing principle)
7. intervallic construction types
8. Targeted register principle  
(high, middle, low)
9. extending the principle
10. Fast tempo
11. w/ dynamic shifts inside of principle.

12. Medium tempo ascending line construction (as a defined principle for a section)
13. or descending line construction
14. soft section
15. very long 'running' phrase 'curtains' (long phrases - as a wall structure)
16. primary language w/ multiphonics
17. Event clouds w/ space (a kind of opening & closing)
18. long sound (lines) w/ a greater time space
19. accented principle as a focus
20. long sound into principle complex ie. 

21. Med/ principle w/ FRIZZ inter section line



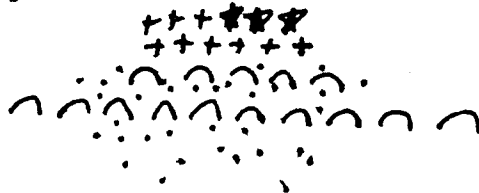
22. some w/ multiphones

23. principle focus (one or two interval) repetition

24. w/ multiphonic interjections



25. Multiphonic (enclosed) principle w/ outside (or non language) interjections



26. some w/ intervallic principle (insert)
27. some w/ more voice dominance
  - thin growl
28. Change sound timbre - to a clear saxophone sound (but different principle timbre)
29. Wave dynamics
  - a. short 'wave spaces' into 'runny' sound lines (w/ circular breathing)
  - b. long 'wave spaces'
30. Circular breathy 'runny sound Wall' (more intense)
31. A kind of 'bluffy' sound space
  - more subdued w/ circular
  - runny phrase lines + multiphonics